

2025 Spring K2 Rules

Lincolnwood Baseball - Softball Association
Morton Grove Baseball - Softball Association
Skokie Baseball - Softball League

Revised - 12/2/2024

The current official USA Softball Fastpitch rules apply, except as specified below.

General

Divisions are based the current (2024 – 2025) school year.

No metal cleats are allowed.

If a team can not field six players, the teams are encouraged to loan players and scrimmage.

The distance between bases is 50 feet.

The distance from the edge of the pitching rubber closest to home plate to the corner of the plate furthest from the pitching rubber is 30 feet.

The ball is an 11" Incrediball.

Protests

ALL UMPIRE DECISIONS ARE FINAL. NO PROTESTS ARE ALLOWED.

Conduct

Managers, coaches and parents are strongly urged to remember that the game is for the kids.

Verbal or non-verbal harassment of players or umpires by opposing players, managers, coaches or spectators is strictly prohibited. Continued violation of this rule may result in the removal of the offending parties and/or forfeiture of the game. Coaches and umpires should work together to prevent this from happening.

Team chants and cheering must be positive, directed towards your own team or player, and end as soon as the pitcher is ready to pitch.

Lineup and Substitution Rules

Every player will be placed in the batting order regardless of their current fielding assignments or lack thereof and bat every time that position in the batting order comes up.

Every player must play a minimum of two full innings per game in a defensive position.

No player may sit out two innings before every player sits out one.

Every player must play at least one full inning in the infield and one full inning in the outfield.

No player should play more than two innings in the same position.

Players arriving after the first pitch of the game may be inserted at the bottom of the batting order.

Batting

Hitters are allowed no more than 7 attempts at the ball, either off a coach's pitch or a tee, to put the ball into play. Not putting the ball into play after 7 attempts results in an out.

Bunting is not allowed.

For the safety of all involved, the batter must not throw the bat. The umpire and the coaches will work with individual players to prevent this from happening.

Base Running

On a batted ball remaining in the infield, all runners are entitled to attempt to advance no more than one base. No runner may advance on an overthrow to any base.

On a batted ball that is hit beyond the infield (*ie* the ball goes past an infielder or beyond the imaginary plane of the infield), the batter and all base runners may advance on the base paths until, in the judgement of the umpire, the ball returns to the infield (*ie* a throw breaks the imaginary plane of the infield or a fielder runs the ball back into the infield). The ball must only break the plane, it does not need to be caught or fielded cleanly. When the ball returns to the infield, the play is dead, but a base runner that is between bases may continue to the next base at her own risk.

No stealing of bases is allowed.

No lead-offs are allowed.

Base runners must make every effort to avoid a collision with a defensive player. If, in the umpire's judgment, such effort was not made, the base runner will be called out. If, in the umpire's judgment, the collision was flagrant and intentional, the base runner will be called out and may be removed from the game for the safety of the other players.

When a play is being made on first after a batted ball, the fielder should use the inner, white base and the runner should use the outer, orange safety base in order to avoid a collision.

Courtesy runners are allowed for injured players. In such cases, the courtesy runner will be the player who made the last batted out prior to the request for a courtesy runner.

Fielding

Teams may use up to 10 players in the field including short center. The short center fielder may play in the outfield OR at least 10 feet behind second base. The short center can not play on or in front of the base. Outfielders must play in the outfield, which is defined as at least 10 feet past the baseline.

Catchers, if used, must wear full gear.

Fielders not fielding a ball must make every effort to avoid collision with a base runner. If, in the umpire's judgment such effort was not made, the base runner will be declared safe. If, in the umpire's judgment, such collision was flagrant and intentional, the fielder may be removed from the game for the safety of the other players.

No infield-fly rule is enforced; the fielder must catch the ball to put the batter out.

Ending a Half-Inning

An inning will consist of three outs, completing the batting order, or 5-run limit, whichever comes first.

When one team has fewer players present the larger number will be the most either team may bat in one inning.

Ending a Game

No new inning may start after 90 minutes.

The game is over when one of the following conditions is met:

Six innings, or five and a half if the home team is ahead, have been played.

The play must be stopped due to weather, darkness, or other factor.