T-BALL DIVISIONAL RULES

A. GENERAL RULES

- 1. Length of baseline shall be 40 ft. The pitching rubber shall be 35 ft. (Front of pitching rubber to rear of home plate).
- 2. All rostered players will play the field and bat the entire game.
- 3. All games will last 1 hour in length.
- 4. No bunting is allowed and infield fly rules do not apply.
- 5. No game will be forfeited.
- 6. All players will advance to base whether an out was made or not.
- 7. There are no catchers in T-Ball.
- 8. There are a maximum of 6 players in the infield at any time. Only 1 player may occupy the pitching mound area.
- 9. If ball is in the infield it is considered a dead ball and play stops.

B. BATTING RULES

- 1. The ball must be cleanly hit from the tee. If, in the judgment of the coach, it was not cleanly hit, the ball will be called foul.
- 2. An inning will be over when each team has batted through its line-up.
- 3. The coach of the offensive team must inform the opposing team when the last batter comes to the plate in an inning. This batter and all offensive players on base will proceed around all the bases after the ball is hit off the tee.
- 4. Opposing coaches may agree in advance to a longer regulation game without restrictions to the children.
- 5. If a batter throws the bat after a swing, play must stop and the batter must be warned of this danger and repeated acts will result in the player being removed from the game.

C. PITCHING

- 1. At the start of the 5th week coaches will pitch to the players. The coach of the offensive team will pitch to their players. 5 pitches will be made and if the player has not hit the ball, the tee will be used at this time.
- 2. If a batted ball or thrown ball hits the coach, the ball is still in play; the coach does not field the ball.
- 3. The pitching coach must make a legitimate effort to get out of the way of the defensive team.

Lincolnwood team goes to Cooperstown





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